



ROOFTOPGUARD II[®]

High Performance Roofing Underlayment



[Because Performance Counts, Price Becomes Secondary:]

Introducing you to RoofTopGuard II Synthetic Premium Underlayment. A high performance product specifically designed and created with the contractor in mind...A "quality first" "safety first" product which is leading the way to replace organic felt materials in today's roofing industry. If the absolute best is required, RoofTopGuard II is the product of choice....

RoofTopGuard II has had 28 + years experience in field application which meets or exceeds all national building code standards and requirements..In terms of product usage, our product simply out performs the competition...because it is the fastest, easiest, safest and most efficiently installed underlayment in the roofing industry.

As a contractor, you know all too well the problems of conventional roofing underlayments - they are prone to tearing and ripping, they are hot and heavy to work with, they are unpredictable in storms. They can stick to metal roofing and tear with expansion and contraction. They can be dangerously slippery when wet. The list goes on and on, and add up to increased costs, worries and liabilities for you.

RoofTopGuard II is a high strength polymer roofing underlayment that is ideal under all types of roofing products including metal, asphalt shingles, shakes, slate, synthetics and copper roofs.

It is highly skid resistant, lightweight, contains no asphalt materials and is very safe to use. It's a "Safety First" product. *"The last thing a contractor needs to worry about when up on a roof, is SLIPPING"*

The roofing industry is changing, and so are the preferred products being used. Synthetic underlayments are growing all over this country. More and more building and homeowners are demanding high performance products that will actually do what they advertise.....Quality and high factual performance levels are being demanded in today's marketplace and "price has nothing to do with it"!!

Sal Cotroneo